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Responsive Web Design with HTML 5 & CSS

Ninth Edition

Contents

Preface	
Responsive Web Design	

with HTML 5 and CSS

CHAPTER ONE

To Save a Webpage

Introduction to the Internet and Web Design

Objectives	HTML 1
Introduction	HTML 2
Project — Create a Basic Webpage	HTML 2
Roadmap	HTML 3
Exploring the Internet	HTML 3
World Wide Web	HTML 4
Protocols	HTML 6
Web Browsers	HTML 7
Types of Websites	HTML 9
Planning a Website	HTML 11
Purpose of the Website	HTML 11
Target Audience	HTML 12
Multiplatform Display	HTML 13
Wireframe	HTML 14
Site Map	HTML 14
Graphics	HTML 17
Navigation	HTML 17
Typography	HTML 18
Color	HTML 19
Accessibility	HTML 20
Accessibility Standards for Webpage Developers	HTML 20
Planning Checklist	HTML 21
Understanding the Basics of HTML	HTML 21
HTML Elements and Attributes	HTML 22
Technologies Related to HTML	HTML 24
HTML 5	HTML 24
Understanding the Role of Other Web	
Programming Languages	HTML 24
JavaScript	HTML 24
jQuery	HTML 25
PHP	HTML 25
ASP	HTML 25
Using Web Authoring Tools	HTML 25
Text Editors	HTML 25
WYSIWYG Editors	HTML 28
Online Code Editors	HTML 29
Creating a Basic Webpage	HTML 30
To Start Notepad++ and Create a	
Blank Document	HTML 31
To Add Basic HTML Tags to a Document	HTML 32
To Add a Title and Text to a Webpage	HTMI 33

To View a Webpage in a Browser	HTML 36
Using a Different Text Editor	HTML 36
Chapter Summary	HTML 37
Apply Your Knowledge	HTML 38
Extend Your Knowledge	HTML 39
Analyze, Correct, Improve	HTML 40
In the Lab	HTML 41
Consider This: Your Turn	HTML 44

CHAPTER TWO

Building a Webpage Template with HTML 5

Dujectives	IIIIVIL 47
ntroduction	HTML 48
Project — Plan and Build a Website	HTML 48
Roadmap	HTML 49
Designing a Website	HTML 50
Site Map	HTML 50
Wireframe	HTML 51
File Management	HTML 52
To Create a Website Folder and Subfolders	HTML 53
Jsing HTML 5 Semantic Elements	HTML 54
Header Element	HTML 55
Nav Element	HTML 55
Main Element	HTML 55
Footer Element	HTML 55
Creating a Webpage Template	HTML 56
To Create a Webpage Template Document	HTML 57
To Add HTML 5 Semantic Elements	
to a Webpage Template	HTML 58
To Add a Title to a Webpage Template	HTML 59
Comments	HTML 59
To Add Comments to a Webpage Template	HTML 60
Heading Elements	HTML 61
Webpage Content	HTML 62
To Add Content to the Header Section	HTML 62
Jsing Symbol Entities	HTML 63
To Add Text and Nonbreaking	
Spaces to the Nav Section	HTML 64
To Add Content and a Symbol to the	
Footer Section	HTML 66
/alidating HTML Documents	HTML 66
To Validate the Webpage Template	HTML 67
To Validate an HTML Document with Errors	HTML 68
Creating a Home Page Using	
a Webpage Template	HTML 69
To Create a Home Page Using a	

Webpage Template and Add Content

To Display a Home Page in the Default Browser

Chapter Summary

iii

HTML 69

HTML 70

HTML 71

HTML 34

Following a Mobile-First Strategy Styles for Content on Mobile Devices	HTML 225 HTML 225	Contact Us Page Design for a Tablet Viewport To Modify the Contact Us Page	HTML 295 HTML 296
Styles for Content on Mobile Devices Meta Viewport Element	HTML 225 HTML 227	To Modify the Contact Us Page To Style the Map for a Tablet Viewport	HTML 296
To Add the Meta Viewport Element	TITIVIL ZZ7	Designing for Desktop Viewports	HTML 298
for Responsive Design	HTML 228	To Create a Media Query for a Desktop Viewport	HTML 299
Mobile Simulator	HTML 229	To Create a Style Rule for the Header Element	
Steps in a Mobile-First Strategy	HTML 232	in the Desktop Media Query	HTML 299
To Add a Comment for Mobile Styles	HTML 232	To Style the Navigation Element for a	
Sticky Elements	HTML 233	Desktop Viewport	HTML 300
To Create a Sticky Header	HTML 233	To Style the Unordered List in the Navigation	
Responsive Navigation	HTML 237	Area for a Desktop Viewport	HTML 301
To Edit the nav Style Rule for Mobile Viewports	HTML 238	To Style the List Item Links in the Navigation	UTN 41 202
To Edit the nav ul Style Rule for Mobile Viewports	HTML 238	Area for a Desktop Viewport	HTML 302
To Edit the nav li Style Rule for Mobile Viewports	HTML 239	To Style the Main Element for a Desktop Viewport	HTML 304
Custom Fonts	HTML 240	To Style heading 1 Elements Within the main	HTML 305
To Integrate a Custom Google Font Pseudo-Classes	HTML 242 HTML 247	Element for a Desktop Viewport About Us Page Design for a Desktop Viewport	HTML 305
To Remove the Top Border for the nav li Style Rule	HTML 247	To Create a Multiple-Column Layout for a	TITIVIL 300
To Edit the nav li a Style Rule	HTML 249	Desktop Viewport	HTML 306
Analyze the Home Page for Mobile-First Design	HTML 249	Media Query for Large Viewports	HTML 308
To Modify the Home Page	HTML 249	To Create a Media Query for Large	
To Create a Style Rule for the mobile Class	HTML 252	Desktop Viewports	HTML 309
To Add a Style Rule for the tablet-desktop Class	HTML 252	Media Query for Print	HTML 310
Rounded Corners	HTML 253	To Create a Media Query for Print	HTML 310
To Add Style Rules for the tel-link Class	HTML 254	Modifying Breakpoints	HTML 312
To Add a Style Rule for the hours Class	HTML 255	To Determine the Viewport Width for	
To Modify the Style Rule for the main Element	HTML 256	the Desktop Viewport	HTML 313
Analyze the About Us Page for		To Set a New Breakpoint for	
Mobile-First Design	HTML 257	the Desktop Media Query	HTML 314
To Modify the About Us Page	HTML 258	Using Dynamic Pseudo-Classes	HTML 315
To Add a Style Rule for the round Class	HTML 259 HTML 260	To Add Dynamic Pseudo-Classes to a Style Sheet Using Gradients	HTML 316 HTML 318
To Modify a Style Rule to Use a Single Column Analyze the Contact Us Page for	HIIVIL 200	To Add a Linear Gradient	HTML 319
Mobile-First Design	HTML 261	To Display a Website in Multiple Viewports	HTML 319
To Modify the Contact Us Page	HTML 262	To Validate the Style Sheet	HTML 322
To Modify #contact a and .map Style Rules	HTML 262	To Validate the HTML Files	HTML 322
Mobile-Friendly Test	HTML 263	Chapter Summary	HTML 323
	HTML 265		HTML 324
lo Validate the Style Sheet	HIIVIL 203	Apply Your Knowledge	
To Validate the Style Sheet To Validate the HTML Files	HTML 265	Extend Your Knowledge	HTML 325
To Validate the HTML Files Chapter Summary Apply Your Knowledge	HTML 266	Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 325
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge	HTML 266 HTML 266 HTML 268 HTML 269	Extend Your Knowledge Analyze, Correct, Improve	HTML 325 HTML 327
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270	Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 325 HTML 327 HTML 329
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 325 HTML 327 HTML 329
To Validate the HTML Files	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN	HTML 325 HTML 327 HTML 329
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 325 HTML 327 HTML 329
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with	HTML 325 HTML 327 HTML 329
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN	HTML 325 HTML 327 HTML 329
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designia	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts	HTML 325 HTML 327 HTML 329 HTML 335
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements	HTML 325 HTML 327 HTML 329 HTML 335
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction	HTML 266 HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 276 HTML 280	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 276 HTML 280 HTML 280	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 276 HTML 280 HTML 281	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 343
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 276 HTML 280 HTML 281 HTML 281	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 343 HTML 344
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 276 HTML 280 HTML 281 HTML 281 HTML 282	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 343 HTML 344 HTML 344 HTML 346
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 346 HTML 346
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 283 HTML 285	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 346 HTML 346 HTML 347
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 280 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 283 HTML 285 HTML 285	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 343 HTML 344 HTML 346 HTML 346 HTML 347 HTML 347 HTML 348
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 283 HTML 285 HTML 286 HTML 286	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 344 HTML 344 HTML 344 HTML 347 HTML 347 HTML 348 HTML 349
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 286	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 343 HTML 344 HTML 346 HTML 346 HTML 347 HTML 347 HTML 348
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 286	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 344 HTML 347 HTML 347 HTML 348 HTML 349 HTML 349
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designif for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 281 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 287	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page	HTML 325 HTML 327 HTML 335 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 345 HTML 347 HTML 347 HTML 348 HTML 349 HTML 349 HTML 349
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 281 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 289 HTML 289 HTML 290	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the	HTML 325 HTML 327 HTML 329 HTML 335 HTML 337 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 345 HTML 347 HTML 348 HTML 349 HTML 349 HTML 349 HTML 351 HTML 351 HTML 351
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport To Style the Navigation Area for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 275 HTML 276 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 287 HTML 289 HTML 289 HTML 290 HTML 290	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the New Design in a Mobile Viewport	HTML 325 HTML 327 HTML 335 HTML 335 HTML 338 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 347 HTML 347 HTML 347 HTML 349 HTML 349 HTML 349 HTML 351 HTML 351 HTML 352
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport To Style the Navigation Area for a Tablet Viewport About Us Page Design for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 281 HTML 281 HTML 281 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 289 HTML 289 HTML 290	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the New Design in a Mobile Viewport To Use the CSS Grid in a Tablet Viewport	HTML 325 HTML 327 HTML 335 HTML 335 HTML 338 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 344 HTML 347 HTML 347 HTML 347 HTML 349 HTML 349 HTML 351 HTML 351 HTML 351 HTML 352
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport To Style the Navigation Area for a Tablet Viewport About Us Page Design for a Tablet Viewport To Style Unordered List Elements within the	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 280 HTML 281 HTML 281 HTML 282 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 289 HTML 290 HTML 290 HTML 290 HTML 292	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the New Design in a Mobile Viewport To Use the CSS Grid in a Tablet Viewport To Add New Style Rules in a Desktop Viewport	HTML 325 HTML 327 HTML 335 HTML 335 HTML 338 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 345 HTML 347 HTML 347 HTML 349 HTML 349 HTML 349 HTML 350 HTML 350 HTML 351 HTML 351 HTML 352
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport To Style the Navigation Area for a Tablet Viewport About Us Page Design for a Tablet Viewport To Style Unordered List Elements within the Main Element for a Tablet Viewport	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 275 HTML 276 HTML 280 HTML 281 HTML 281 HTML 282 HTML 283 HTML 285 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 287 HTML 289 HTML 289 HTML 290 HTML 290	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the New Design in a Mobile Viewport To Use the CSS Grid in a Tablet Viewport To Add New Style Rules in a Desktop Viewport To Apply a Text Shadow	HTML 325 HTML 327 HTML 335 HTML 335 HTML 338 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 346 HTML 347 HTML 347 HTML 348 HTML 349 HTML 349 HTML 350 HTML 351 HTML 351 HTML 352
To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SIX Responsive Design Part 2: Designing for Tablet and Desktop Devices Objectives Introduction Project — Use Media Queries to Design for Tablet and Desktop Viewports Roadmap Using Media Queries Breakpoints Media Query Expressions Adding Media Queries to an External Style Sheet Designing for Tablet Viewports To Create a Media Query for a Tablet Viewport Page Design for a Tablet Viewport To Show and Hide Content for a Tablet Viewport To Remove a Sticky Position for the Header for a Tablet Viewport Navigation Design for a Tablet Viewport To Style the Navigation Area for a Tablet Viewport About Us Page Design for a Tablet Viewport To Style Unordered List Elements within the	HTML 266 HTML 268 HTML 269 HTML 270 HTML 271 HTML 276 HTML 278 HTML 280 HTML 280 HTML 281 HTML 281 HTML 282 HTML 285 HTML 286 HTML 286 HTML 286 HTML 287 HTML 289 HTML 290 HTML 290 HTML 290 HTML 292	Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER SEVEN Improving Web Design with New Page Layouts Objectives Introduction Project — Use HTML 5 Structural Elements to Redesign a Website Roadmap Using HTML 5 Semantic Elements Article Element Aside Element Section Element Figure and Figure Caption Elements Improving Design with CSS CSS Grid Layout Opacity CSS Shadows CSS Box Sizing Redesigning the Home Page To Add a New div Element to the Home Page To Add figure Elements to the Home Page To Update the Style Sheet for the New Design in a Mobile Viewport To Use the CSS Grid in a Tablet Viewport To Add New Style Rules in a Desktop Viewport	HTML 325 HTML 327 HTML 335 HTML 335 HTML 338 HTML 338 HTML 340 HTML 340 HTML 341 HTML 344 HTML 344 HTML 345 HTML 347 HTML 347 HTML 349 HTML 349 HTML 349 HTML 350 HTML 350 HTML 351 HTML 351 HTML 352

Creating the Nutrition Page	HTML 365	Creating Multimedia Files	HTML 469
CSS Grid Spans	HTML 367	Embedded vs. External Multimedia	HTML 471
To Create the Nutrition Page	HTML 367	Media Players and Plug-Ins	HTML 472
To Add article and aside Elements		HTML 5 and Multimedia	HTML 473
to the Nutrition Page	HTML 368	Flash	HTML 473
Structural Pseudo-Class, nth-of-type()	HTML 372	Java Applets	HTML 473
To Style the Nutrition Page for a Mobile Viewport	HTML 372	Object Element	HTML 474
To Style the Nutrition Page for a Tablet Viewport	HTML 375	Integrating Audio	HTML 474
To Style the Nutrition Page for a Desktop Viewport	HTML 378	Audio File Formats	HTML 475
Adding a Favicon	HTML 378	File Compression and Codecs	HTML 475
To Add a Favicon to a Website	HTML 380	HTML 5 audio Element	HTML 476
To Validate the Style Sheet	HTML 383	To Add Audio to the Classes Page	HTML 478
To Validate the HTML Files	HTML 383	Integrating Video	HTML 480
Chapter Summary	HTML 384	Video File Formats	HTML 480
Apply Your Knowledge	HTML 385	HTML 5 video Element	HTML 481
Extend Your Knowledge	HTML 387	Using the video Element	HTML 481
Analyze, Correct, Improve	HTML 388	To Add Video to the About Us Page To Style the Video	HTML 483 HTML 484
In the Lab Consider This: Your Turn	HTML 389	Making Videos Accessible	HTML 484
Consider this: four furn	HTML 396	To Create a Captions File	HTML 488
CHARTER FIGUR		To Add a Track Element	HTML 490
CHAPTER EIGHT		To View Video Captions Using Web Server	TITIVIE 450
Creating Tables and Forms		for Chrome	HTML 491
Objectives	HTML 399	To Validate the Style Sheet	HTML 495
Introduction	HTML 400	To Validate the HTML Files	HTML 495
Project—Create a Table and a Form	HTML 400	Chapter Summary	HTML 496
Roadmap	HTML 402	Apply Your Knowledge	HTML 497
Discovering Tables	HTML 402	Extend Your Knowledge	HTML 498
Creating a Table with HTML Elements	HTML 403	Analyze, Correct, Improve	HTML 498
Table Borders, Headers, and Captions	HTML 404	In the Lab	HTML 500
Table Element Attributes	HTML 406	Consider This: Your Turn	HTML 504
Use of Tables	HTML 407 HTML 408		
Planning the Table To Create the Classes Page	HTML 408	CHARTER TEN	
To Add a div Element to the Classes Page	HTML 409	CHAPTER TEN	
To Add a Table to the Classes Page	HTML 411	Creating Interactivity with CSS	
Styling Table Elements	HTML 415	and JavaScript	
Styling Tables for Responsive Web Design	HTML 416	Objectives	HTML 507
To Style a Table for a Tablet Viewport	HTML 417	Introduction	HTML 508
To Style a Table for a Large Desktop Viewport	HTML 422	Project — Add Interactivity to a Webpage	HTML 508
to style a table for a Large Desktop viewport	TIIVIL 4ZZ		
Creating Webpage Forms	HTML 423	Roadmap	HTML 508
Creating Webpage Forms Form Controls	HTML 423 HTML 424	Roadmap Using CSS to Create Interactivity	HTML 508 HTML 510
Creating Webpage Forms Form Controls Form Labels	HTML 423 HTML 424 HTML 429	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage	HTML 508 HTML 510 HTML 512
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms	HTML 423 HTML 424 HTML 429 HTML 429	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage	HTML 508 HTML 510 HTML 512 HTML 515
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing	HTML 423 HTML 424 HTML 429	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript	HTML 508 HTML 510 HTML 512
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport	HTML 508 HTML 510 HTML 512 HTML 515
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 527 HTML 531 HTML 533
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 533
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 439 HTML 439 HTML 442	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 435 HTML 437 HTML 438 HTML 438 HTML 439 HTML 439 HTML 442 HTML 443 HTML 443	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 535
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 435 HTML 438 HTML 438 HTML 438 HTML 439 HTML 442 HTML 443 HTML 444 HTML 444	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 435 HTML 438 HTML 438 HTML 438 HTML 438 HTML 443 HTML 444 HTML 445 HTML 445 HTML 445	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 535
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 439 HTML 442 HTML 443 HTML 445 HTML 445 HTML 445 HTML 445	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 442 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 442 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449 HTML 449	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Extend Your Knowledge In the Lab	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 448 HTML 449 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449 HTML 449 HTML 449 HTML 450 HTML 450	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 523 HTML 533 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 543
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 442 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449 HTML 449	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 523 HTML 531 HTML 531 HTML 533 HTML 535 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 543 HTML 543
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 448 HTML 449 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449 HTML 449 HTML 449 HTML 450 HTML 450	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 544 HTML 544 HTML 544 HTML 548 HTML 549 HTML 549
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 448 HTML 449 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 445 HTML 447 HTML 449 HTML 449 HTML 449 HTML 450 HTML 450	Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function To Create and Call the mountain() Function To Create and Call the discount() Function To Validate the Style Sheet To Validate the HTML Files	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 544 HTML 543 HTML 544 HTML 544 HTML 545 HTML 545 HTML 546 HTML 548 HTML 549 HTML 552 HTML 552
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER NINE Integrating Audio and Video	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 438 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 445 HTML 446 HTML 450 HTML 452 HTML 462	Roadmap Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 540 HTML 541 HTML 542 HTML 542 HTML 548 HTML 548 HTML 549 HTML 552 HTML 552 HTML 552
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form Styling Forms To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER NINE Integrating Audio and Video Objectives	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 443 HTML 445 HTML 446	Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function To Create and Call the mountain() Function To Create and Call the discount() Function To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 540 HTML 544 HTML 545 HTML 545 HTML 545 HTML 545 HTML 546 HTML 548 HTML 549 HTML 552 HTML 553 HTML 553 HTML 553
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER NINE Integrating Audio and Video Objectives Introduction	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 443 HTML 445 HTML 446	Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function To Create and Call the mountain() Function To Create and Call the discount() Function To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 544 HTML 544 HTML 545 HTML 545 HTML 545 HTML 545 HTML 554 HTML 555 HTML 555
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add a Select Element to a Form To Add a select Element to a Form To Add a Submit Button to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER NINE Integrating Audio and Video Objectives Introduction Project — Add Audio and Video to a Webpage	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 443 HTML 445 HTML 446 HTML 466 HTML 466 HTML 466 HTML 466	Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function To Create and Call the mountain() Function To Create and Call the discount() Function To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 543 HTML 544 HTML 548 HTML 548 HTML 554 HTML 555 HTML 555 HTML 555
Creating Webpage Forms Form Controls Form Labels Attributes of HTML Tags Used to Create Forms Form Processing To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page To Add email and tel Input Controls to a Form To Add Checkbox Controls to a Form To Add a select Element to a Form To Add a textarea Element to a Form To Add a Submit Button to a Form To Style a Form for a Mobile Viewport To Style a Form for a Tablet Viewport To Style a Form for a Desktop Viewport To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER NINE Integrating Audio and Video Objectives Introduction	HTML 423 HTML 424 HTML 429 HTML 429 HTML 431 HTML 432 HTML 433 HTML 434 HTML 435 HTML 437 HTML 438 HTML 438 HTML 438 HTML 443 HTML 442 HTML 443 HTML 445 HTML 446	Using CSS to Create Interactivity To Apply a CSS Transform to a Webpage To Add Animation to a Webpage Incorporating JavaScript To Create a New Nav Element for a Mobile Viewport To Style the New Nav Element for a Mobile Viewport To Modify Previous Navigation Style Rules for a Mobile Viewport JavaScript Terminology Writing JavaScript Code DOM Methods Using if/else Statements jQuery To Create a JavaScript File To Create the hamburger() Function To Call the hamburger() Function To Add and Style a Video Element on the About Us Page To Create and Call the burpees() Function To Create and Call the plank() Function To Create and Call the mountain() Function To Create and Call the discount() Function To Validate the Style Sheet To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge	HTML 508 HTML 510 HTML 512 HTML 515 HTML 517 HTML 519 HTML 523 HTML 523 HTML 523 HTML 531 HTML 533 HTML 534 HTML 535 HTML 535 HTML 536 HTML 537 HTML 540 HTML 541 HTML 544 HTML 544 HTML 545 HTML 545 HTML 545 HTML 554 HTML 555 HTML 555

CHAPTER ELEVEN		Exploring Bootstrap	HTML 636
Publish, Promote, and		To Create a Bootstrap Webpage	HTML 638
		Bootstrap Navigation Bar	HTML 641
Maintain a Website		To Create a Bootstrap Navigation Bar	HTML 644
Objectives	HTML 569	Bootstrap Responsive Containers	HTML 648
Introduction	HTML 570	Bootstrap Jumbotron	HTML 648
Project — Publish and Promote a Website	HTML 570	Margins and Padding	HTML 649
Roadmap	HTML 572	Images	HTML 650
Using Social Media	HTML 572	Bootstrap Colors	HTML 651
Facebook	HTML 573	Styling Buttons	HTML 651
Twitter	HTML 574	Custom Styles	HTML 652
YouTube	HTML 576	To Create a Bootstrap Jumbotron	HTML 652
Instagram	HTML 578	To Create Custom Style Rules	HTML 654
Pinterest	HTML 578	Using jQuery	HTML 656
Other Social Media Options	HTML 579	Add jQuery Code	HTML 657
Blogs	HTML 579	Using the Bootstrap Grid System	HTML 659
Adding Facebook and Twitter Links to a Website			
To Add Social Media Icons and	TITIVIL 300	Bootstrap Typography Classes Add Columns Using Bootstrap	HTML 661
Links to the Home Page	HTML 582		HTML 661
To Add Social Media Icons and Links to Webpages		To Create a Footer Element	HTML 665
		Add Bootstrap Classes to the About Us Page	HTML 668
To Style the Copyright Class	HTML 585	Styling Tables with Bootstrap	HTML 674
To Style the Social Class	HTML 586	Add Bootstrap Table Classes to the Classes Page	HTML 675
Finding a Website	HTML 589	To View the Website in a Mobile Viewport	HTML 677
Search Engines	HTML 589	To View the Website in a Tablet Viewport	HTML 677
Search Engine Optimization	HTML 589	To View the Website in a Desktop Viewport	HTML 678
Meta Tags	HTML 591	Content Management Systems	HTML 679
To Modify Titles and Add a Description		To Validate the HTML Files	HTML 681
Meta Tag to a Webpage	HTML 592	Chapter Summary	HTML 682
To Create a Sitemap File	HTML 594	Apply Your Knowledge	HTML 683
Publishing a Website	HTML 595	Extend Your Knowledge	HTML 685
Domain Name	HTML 595	Analyze, Correct, Improve	HTML 686
Website Hosting	HTML 596	In the Lab	HTML 688
Publishing a Website	HTML 597	Consider This: Your Turn	HTML 699
FTP Clients	HTML 597	Consider This. Tour Turn	TITIVIL 055
To Start FileZilla and Connect to a Remote Server	HTML 599		
	HTML 600		医动脉 电超电流放射 建亚烷烷
To Upload Folders and Files to a Remote Server	HTML 600	The state of the s	
To Upload Folders and Files to a Remote Server To View and Test a Published Website	HTML 602	Appendices	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website	HTML 602 HTML 603	Appendices	ous our Augus
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines	HTML 602 HTML 603 HTML 604	the property of the same of th	THE THE LEEP STATE OF THE STATE
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle	HTML 602 HTML 603 HTML 604 HTML 604	APPENDIX A	orracott, Atothe
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605	APPENDIX A HTML Quick Reference	orra.otr vtothe
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606	APPENDIX A	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606	APPENDIX A HTML Quick Reference	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608	APPENDIX A HTML Quick Reference Common HTML Elements	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610	APPENDIX A HTML Quick Reference Common HTML Elements	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610 HTML 611	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference	APP 1
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610 HTML 611 HTML 611	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610 HTML 611	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File	HTML 602 HTML 603 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610 HTML 611 HTML 611	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 611 HTML 612 HTML 612	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 610 HTML 611 HTML 612 HTML 612 HTML 612	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C	
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 616	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 618	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 618 HTML 618	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 618 HTML 618 HTML 620 HTML 620	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers	APP 13
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 615 HTML 615 HTML 615 HTML 618 HTML 618 HTML 618 HTML 618 HTML 620 HTML 620 HTML 621	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible	APP 25 APP 27
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 618 HTML 620 HTML 620 HTML 622 HTML 622	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples	APP 25 APP 27 APP 27
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 616 HTML 616 HTML 616 HTML 617 HTML 618 HTML 618 HTML 620 HTML 620 HTML 621 HTML 622 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible	APP 25 APP 27
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 619 HTML 620 HTML 621 HTML 623 HTML 623 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples WAI Guidelines	APP 25 APP 27 APP 27 APP 30
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 610 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 616 HTML 616 HTML 616 HTML 617 HTML 618 HTML 618 HTML 620 HTML 620 HTML 621 HTML 622 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples	APP 25 APP 27 APP 27
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 619 HTML 620 HTML 621 HTML 623 HTML 623 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples WAI Guidelines	APP 25 APP 27 APP 27 APP 30
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 619 HTML 620 HTML 621 HTML 623 HTML 623 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples WAI Guidelines	APP 25 APP 27 APP 27 APP 30
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn CHAPTER TWELVE Getting Started with Bootstrap	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 606 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 618 HTML 621 HTML 622 HTML 623 HTML 623 HTML 623 HTML 625 HTML 630	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples WAI Guidelines	APP 25 APP 27 APP 27 APP 30
To Upload Folders and Files to a Remote Server To View and Test a Published Website Promoting a Website Registering with Search Engines Website Development Life Cycle Website Planning Website Analysis Website Design and Development Website Testing Implementation Maintenance Being an Observant Web User To Create a Skip to Content Link To Style the Skip to Content Link To Minify a CSS File To Link HTML Files to the Minified CSS File Project Management Content Updates Copyright Law E-Commerce To Validate the HTML Files Chapter Summary Apply Your Knowledge Extend Your Knowledge Analyze, Correct, Improve In the Lab Consider This: Your Turn	HTML 602 HTML 603 HTML 604 HTML 604 HTML 605 HTML 606 HTML 606 HTML 608 HTML 610 HTML 611 HTML 612 HTML 612 HTML 615 HTML 615 HTML 616 HTML 618 HTML 618 HTML 619 HTML 620 HTML 621 HTML 623 HTML 623 HTML 623 HTML 623	APPENDIX A HTML Quick Reference Common HTML Elements APPENDIX B CSS Quick Reference CSS Properties APPENDIX C Symbols Quick Reference Using Symbols APPENDIX D Accessibility Standards for Webpage Developers Making the Web Accessible Section 508 Guidelines Examples WAI Guidelines	APP 25 APP 27 APP 27 APP 30

HTML 634 HTML 634

Project — Create a Website Using Bootstrap
Roadmap



The Shelly Cashman Series® offers the finest textbooks in computer education. We are proud that our previous web design and development books have been so well received. With each new edition of our HTML and CSS books, we make significant improvements based on web technology and comments made by instructors and students. For *Responsive Web Design with HTML 5 and CSS*, *Ninth Edition*, the Shelly Cashman Series development team carefully reviewed our pedagogy and analyzed its effectiveness in teaching today's student. Contemporary students read less, but need to retain more. As they develop and perform skills, students must know how to apply the skills to different settings. Today's students need to be continually engaged and challenged to retain what they're learning.

With this web design book, we continue our commitment to focusing on the user and how they learn best.

Objectives of This Textbook

Responsive Web Design with HTML 5 and CSS, Ninth Edition, is intended for a first course that offers an introduction to HTML, CSS, and responsive web design techniques. No experience with webpage development or computer programming is required. The objectives of this book are:

- To teach the fundamentals of how to plan and organize the webpages for a new website
- To thoroughly apply two fundamental webpage technologies to realistic case studies: HTML for structure and CSS for style and layout
- To provide an exercise-oriented approach that reinforces learning by doing
- To introduce students to new web technologies and trends, including responsive web design and mobile-first design strategies
- To demonstrate current techniques for incorporating audio and video and for integrating interactivity using CSS and JavaScript
- To promote curiosity and independent exploration of web resources
- To support current, professional webpage development best practices
- To encourage independent study and support distance learners

The Shelly Cashman Approach

Proven Pedagogy with an Emphasis on Project Planning

Each chapter presents a practical problem to be solved, within a project planning framework. The project orientation is strengthened by the use of the Roadmap, which provides a visual guide for the project. Step-by-step instructions with supporting screens guide students through the steps. Instructional steps are supported by the Q&A, Other Ways, Experimental Steps, and BTW features.

Visually Engaging Book That Maintains Student Interest

The step-by-step tasks with supporting figures create a rich visual experience for the student. Callouts on the screens that present both explanatory and navigational information provide students with information they need when they need to know it.

Supporting Reference Materials (Appendices)

The appendices provide additional information about the details of HTML and CSS so that students can quickly look up information about web design terms, HTML elements, attributes, and valid values as well as CSS properties and values.

End-of-Chapter Student Activities

Extensive end-of-chapter activities provide a variety of reinforcement opportunities for students where they can apply and expand their skills. To complete some of these assignments, you will be required to use the Data Files for Students. Please contact your instructor for information about accessing the required files.

New to This Edition

Fresh, Industry-Leading Website Design Practices

For this edition, the development team made a huge leap forward in bringing up-to-date, forward-thinking website development practices into focus and application.

Custom Fonts

Learn how to integrate custom fonts. You are no longer limited to standard browser fonts. Expand your font options by integrating custom Google fonts.

Design Single- and Multiple-Column Layouts

Learn how to design single-column and multiple-column layouts using the CSS Grid Layout. Create a single-column design for a mobile layout and a multiple-column layout for progressively larger screens.

Interactivity with CSS and JavaScript

Learn how to integrate transforms and animations, which provide interactivity to a webpage. Create a working hamburger icon menu exclusively for a mobile viewport.

Design for Accessibility

Learn how to add closed captions to videos.

Introduction to Bootstrap

Learn how to use Bootstrap, a popular web framework, to create an entire webpage.

All New Projects

This edition contains a wealth of contemporary projects that logically build in complexity and probe for understanding. Our goal is not only to help you teach valid HTML and CSS, but to reveal deeper conceptual issues essential to the field of web development. Using the technologies of today's web developers results in websites that are worthy candidates for an electronic portfolio.

Professional Best Practices

With the advent of today's powerful content management systems and website builder tools, do you still need to learn how to create HTML and CSS files from scratch in a text editor? Professionals in the field answer that question with a united, enthusiastic yes! Mastering these technologies is essential to all web-related careers.

Instructor Resources

The Instructor Resources include both teaching and testing aids and can be accessed via www.cengage.com/login.

Instructor's Manual Includes lecture notes summarizing the chapter sections, figures, and boxed elements found in every chapter, teacher tips, classroom activities, lab activities, and quick quizzes in Microsoft® Word® files.

Figure Files Illustrations for every figure in the textbook in electronic form.

PowerPoint Presentations A multimedia lecture presentation system that provides slides for each chapter. Presentations are based on chapter objectives.

Data Files for Students Includes all the files that are required by students to complete the exercises.

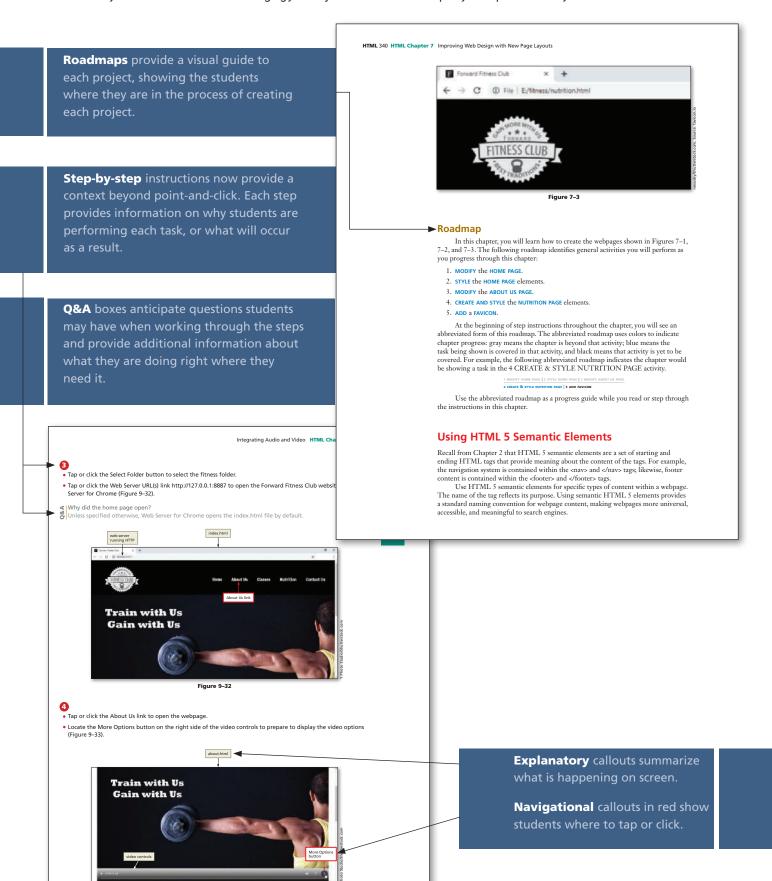
Solutions to Exercises Includes solutions for all end-of-chapter exercises and chapter reinforcement exercises.

Test Bank & Test Engine Test banks include questions for every chapter, featuring objective-based and critical thinking question types. Cengage Learning Testing Powered by Cognero is a flexible, online system that allows you to:

- author, edit, and manage test bank content from multiple Cengage Learning solutions
- create multiple test versions in an instant
- deliver tests from your LMS, your classroom, or wherever you want

Textbook Walk-Through

The Shelly Cashman Series Pedagogy: Project-Based — Step-by-Step — Variety of Assessments



Experiment Steps within the step-by-step instructions encourage students to explore, experiment, and take advantage of web technologies. These steps are not necessary to complete the projects, but are designed to increase confidence and problem-solving skills.

> HTML 14 HTML Chapter 1 Introduction to the Internet and Web Design * Can I redesign a desktop-only website for multiplatform displ Yes. If your audience is accustomed to the desktop-only website, retrofitt makes sense because the site remains familiar to users. You also avoid build vantage of design decisions such as color scheme and use media you have content and number of pages, redesigning may be a time-consuming process. Wireframe Before web designers actually start cre they sketch the design using a wireframe. A clearly identifies the location of main webpa organization logo, content areas, and images

your webpages, use lines and boxes as shown plenty of white space within your design to distinguish among the areas on the webpage distinguish among me areas on the webpage active white space and passive white space. Active white space and passive white space has a marea on the page that is intentionally left blank. Typically, the goal of active white space is to help balance the design of an asymmetrical page. Passive white space is the space between content areas. Passive white space helps a user focus on one part of the page. Proper use of white

space makes webpage content easy to read and brings focus to page elements.

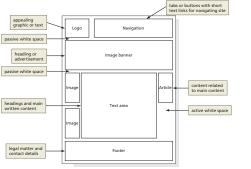


Figure 1-12

CONSIDER

What tools can I use to create a wireframe?
You can use one of several free tools to create a wireframe, including Pencil Project, Mockplus, and Wireframe CC. You can also use drawing tools in Microsoft Word or PowerPoint or a pen and paper

Site Map

A **site map** is a planning tool that lists or displays all the pages on a website and indicates how they are related to each other. In other words, a site map shows the structure of a website. Begin defining the structure of a website by identifying the information to provide and then organize that information into divisions using the organizing method that makes the most sense for the content. For example, if the website offers three types of products for sale, organize the site by product category. If the website provides training, organize the site in a step-by-step sequence.

Responsive Design Part 2: Designing for Tablet and Desktop Devices HTML Chapter 6 HTML 319 **To Add a Linear Gradient** Add a linear gradient to the div element with the id attribute exercises for the tablet viewport. Wby? A gradient background enhances the appearance of the webpage for tablet and desktop displays. The following steps create a new style rule to apply a linear gradient to the #exercises selector as desired for the tablet viewport. Place the insertion point at the

152 /* Yablah Viseport: Style rules for main content area */ end of Line 192 and press the ENTER key to insert a new 187 margin: 0 0 49 10%; Line 193 211 On Line 193, type background: linear-280 forestiess (gradient(to right, herder-top: Ips suits #100/ #ccc, #fff); to Accres-Bottom; Ips world \$000. add a new declaration Line 193 hackground: linear gradient(to right, #coc, #fff) -193 (Figure 6-55). padding: 19 28) 293

Why am I adding this declaration within the tablet media query? The Common Exercises div is not Figure 6-55 displayed on a mobile viewport. Now that you have added this gradient for the tablet viewport, subsequent viewports will inherit the change

Save the styles.css file, and then refresh about.html in your browser to view the changes.

► ® Experiment • Use Table 6-4 to change the linear gradient to a left to right or to a diagonal gradient, save the styles.css file, and then refresh about.html in your browser.

• Return the background to a linear gradient, save the styles.css file, and then refresh about.html in your browser (Figure 6-56).

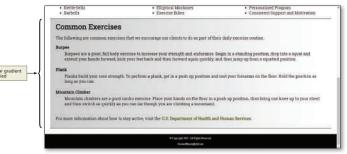


Figure 6-56

Consider This boxes pose thought-provoking questions with answers throughout each chapter, promoting critical thought along with immediate feedback.

Textbook Walk-Through

Chapter Summary lists the tasks completed in the chapter, grouped into major task categories in an outline format.

Apply Your Knowledge exercise usually requires students to open and manipulate a file to practice the activities learned in the chapter.

► Apply Your Knowledge

Reinforce the skills and apply the concepts you learne

Using Tables

Note: To complete this assignment, you will be required to instructor for information about accessing the Data Files.

Instructions: In this exercise, you will use your text editor First, you insert a table element. Next, you add a table capt data. Then, you create style rules to format the table. Work folder and the apply08.css file in the apply\css folder from is shown in Figure 8-67. You will also use professional web comment, and validate your code.

HTML 198 HTML Chapter 4 Designing Webpages with CSS

Chapter Summary

In this chapter, you learned how to create a CSS file with rules to style HTML elements on a webpage. You linked the CSS file to all of the webpages for the fitness website. The items listed below include all the new concepts and skills you have learned in this chapter, with the tasks grouped by activity.

Using Cascading Style Sheets

Inline, Embedded, and External Style Sheets (HTML 147, HTML 148) CSS Basics (HTML 149) CSS Text Properties (HTML 150) CSS Colors (HTML 151)

Understanding Inline Elements and Block Elements CSS Box Model (HTML 154)

Creating an External Style Sheet Create a CSS File (HTML 157)

Create a Style Rule for the Body Element (HTML 157)

Linking an HTML Document to a CSS File Link HTML Pages to the CSS File (HTML 159)

Creating a Webpage Layout Set Float and Clear Properties (HTML 161)

Creating Style Rules for Structural Elements

Create Style Rules for the Header, Nav, Main, and Footer Elements (HTML 163–HTML 178)

Modifying the Nav to use an unordered list Create a Style Rule for the Unordered List within the Nav (HTML 169)

Create a Style Rule for the List Items within the Nav (HTML 170) Create a Style Rule for the List Item Anchor

Elements within the Nav (HTML 170)

Create a Style Rule for Img Element (HTML 173) Remove Height and Width Attributes from Img Elements (HTML 174)

Creating Style Rules for ID and Class Attributes Create a Style Rule for ID Attributes

(HTML 179)
Use the Span Element (HTML 184)
Create a Style Rule for Class Attributes (HTML 184)

Creating a CSS Reset

Create a CSS Reset Style Rule (HTML 190)

Adding Comments to CSS Files
Add Comments to a CSS File (HTML 193)

Validating CSS Files Validate the CSS File (HTML 195)

What decisions will you need to make when creating your next CSS file?

Use these guidelines as you complete the assignments in this chapter and create your own websites outside of this class

- 1. Determine properties for your HTML elements (such as header, nav, main, and footer).
 - Set webpage width and centering characteristics.
 - b. Decide on any necessary text properties to use for font face, size, and style
 c. Set text and background colors.

 - d. Decide if you need borders, and then set the style, size, and color of the border
 - e. Float any content that needs to appear on the same line f. Determine the amount of margins and padding to use.
- 2. Link the CSS file to your HTML pages and website template.
 - a. Add comments to your CSS file, noting the declarations for each selector. b. Validate your CSS file to confirm that it does not contain any errors
 - c. View your website in a browser to see the applied styles throughout the development process d. Determine any changes that need to be made and revalidate.
- 3. Depending on the structure of your website, determine if you should create additional CSS files to accommodate multiple wireframes or different media such as mobile or print. Styling for multiple devices will be covered in later chapters



How should you submit solutions to questions in the assignments identified with a gaymbol? Every assignment in this book contains one or more questions identified with a gaymbol. These questions require you to think beyond the assigned presentation. Present your solutions to the questions in the format required by your instructor. Possible formats may include one or more of these options: create a document that contains the answer; present your answer to the class; discuss your answer in a group; record the answer as audio or video using a webcam, smartphone, or portable media player; or post answers on a blog, wiki, or website.

2025 Sales by Qua

Product	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Tablets	\$14,500	\$21,525	\$20,217	\$28,575
Monitors	\$12,825	\$12,400	\$11,990	\$14,289
Laptops	\$33,000	\$32,750	\$31,595	\$32,465
Desktops	521,478	\$20,995	\$18,200	521,625

Perform the following tasks.

- 1. Open index.html in the chapter08\apply folder from the Data Files in your text editor. Review the page, add a title, modify the comment at the top of the page to include your name and today's date, and replace "Student's Name" with your name in the footer element.
- $2. \ Open \ the \ apply 08.css \ file \ from \ the \ apply \\ \ css \ folder. \ Modify \ the \ comment \ at \ the \ top \ of \ the \ style$ sheet to include your name and today's date.
- 3. In the index.html file, add a table element within the main element.
- 4. Nest the following caption element within the table element:
- <caption>2025 Sales by Ouarter</caption>
- 5. Insert five table rows after the caption and include a comment that specifies the row number. Follow the example below:

<!-- Row 1 -->

Consider This: Plan Ahead box presents a single master planning guide that students can use as they create webpages on their own.



Extend the skills you learned in this chapter and experiment with new skills. You may need to use additional resources to complete the assignment.

Responsive Design Part 1: Designing for Mobile Devices HTML Chapter 5 HTML 269

Working with Positions

Instructions: In this exercise, you will create and modify style rules to learn more about how to place elements on a page using positions. An example of page element positions is shown in Figure 5–66.



Figure 5-66

Perform the following tasks:

- Open your text editor and then open the index.html file in the chapter05\extend folder from the Data Files. Update the comment with your name and today
- 2. Open index.html in your browser to view the file.
- 3. Open the extend05.css file in your text editor. Locate the "sticky rule for the sticky class selector. Add a declaration for the position roperty. Add a declaration for the position property. Add a declaration for the top property and specify a zero value. your page, and scroll down to view the changes. In the index hut element within the sticky div element to briefly explain how to
- 4. In the extend05.css file, locate the "relative" comment and creat class selector. Add a declaration for the position property with a another declaration for the top property and specify a value of 9 declaration for the left property with a value of 30 pixels. Save y page, and scroll down to view the changes. Return to extend05. left property values to a value of your choice. In the index.html element within the relative div element to identify the values yo properties and how it affected the relative box.

Extend Your Knowledge projects at the end of each chapter allow students to extend and expand on the skills learned within the chapter. Students use critical thinking to experiment with new skills to complete each project.

Analyze, Correct, Improve

projects call on students to analyze a file, discover errors in it, fix the errors, and then improve the file using the skills they learned in the chapter.

Responsive Design Part 2: Designing for Tablet and Desktop Devices HTML Chapter 6 HTML 32:

- 19. Save your changes and refresh extend06.html in your browser to view the changes.
- 20. Save your files and submit them in a format specified by your instructor.

HTML Chapte

21. In this exercise, you explored more about gradients and used percentages to set color stops. You also used rgba to set transparency in step 14. Use your browser to research how to set gradient color stops using percentages. Also research how to use the rgba() function to create transparency. Include a description of your findings.

Analyze, Correct, Improve ◄

Analyze a webpage, correct all errors, and improve it.

Modifying Media Queries

Note: To complete this assignment, you will be required to use the Data Files. Please contact your instructor for information about accessing the Data Files.

Instructions: The analyze06.html webpage is a draft website template, but must be corrected and improved for responsive design before presenting it to a client. Use Figure 6–63, Figure 6–64, and Figure 6–65 as a guide to correct these files.



Figure 6-63



Figure 6–64

Continued >

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Textbook Walk-Through

HTML 500 HTML Chapter 9 Integrating Audio and Video

Analyze, Correct, Improve continued

- g. Validate the HTML file and correct any errors.
- h. Submit the assignment in the format specified by your instructor.
- i. 3 Use your browser to research screen readers. What are the most popular screen readers? Is there a screen reader extension available for Google Chrome?

►In the Lab

Labs 1 and 2, which increase in difficulty, require you to create webpages based on what you learned in the chapter; Lab 3 is ideal for group projects/collaboration.

Lab 1: Adding Audio to the Strike a Chord Website

Problem: You work for a local music lesson company called Strike a Chord that provides music lessons for piano, guitar, and violin. The company needs a web presence and has hired you to create their website. You have already created the website and now need to add audio to the Lessons page. Figure 9-39 shows the Lessons page with the audio files.





Figure 9-39

following tasks:

der and create a new subfolder named media. Copy the Data Files from

nl file in your text editor and update the comment with today's date.

after the paragraph element, insert two new blank lines and then add an ext, Piano Spring Performance.

t, add an audio element with the controls attribute.

within the audio element that specifies the piano.mp3 as the source edia folder, and audio/mp3 as the type.

element that specifies the piano.ogg as the source file and audio

nent, provide fallback text for legacy browsers that do not support the

HTML 504 HTML Chapter 9 Integrating Audio and Video

In the Lab Three in-depth

assignments in each chapter

require students to apply the chapter concepts and techniques to solve problems. One Lab is devoted to independent exploration.

- 13. Check your spelling. Validate all HTML and CSS files and correct any errors. Save your
- 14. Submit your assignment in the format specified by your instructor.
- 15. 🕄 Identify the resource you used to make your video. Identify the resource you used for audio. Identify the resource you used for file conversions.

Consider This: Your Turn

Apply your creative thinking and problem-solving skills to design and implement a

1. Adding Audio to Your Personal Portfolio Website

Part 1: You have already developed a responsive website for your personal portfolio and now need

- 1. Open your portfolio folder and create a new subfolder named media.
- 2. Add the audio element to one of your webpages. Review your webpages to determine which page will use the audio element.
- 3. Determine which attributes to include for the audio element. Include at least two source files. You may use an existing audio file that you have, you may create an audio file, or you car research the Internet for a free audio resource, such as freemusicarchive.com. Save your audio source files in your portfolio/media folder.
- 4. Provide fallback text for legacy browsers that do not support the video element.
- 5. Save and test your files.
- 6. Validate and correct your HTML file as needed.
- 7. Submit your assignment in the format specified by your instructor.

Part 2:
 Discuss the reasons you should or should not include audio on your portfolio webpage.

2. Adding a Video to the Dog Grooming Website

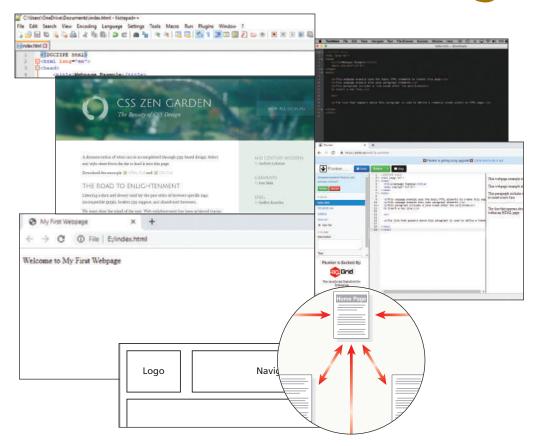
Professional

Part 1: You have already created a responsive design website for a dog grooming business, but now need to add a video to the website and make it accessible.

- 1. Open your groom folder and create a new subfolder named media. Copy the Data Files from chapter09/your turn2 to your groom/media folder.
- 2. Open the index.html file in your text editor. Add a video element at the end of the welcome div. Include the controls attribute and a poster attribute that uses the image file of your choice
- 3. Nest a source element within the video element that specifies <code>groom.mp4</code> as the source file and video/mp4 as the type.
- 4. Nest another source element that specifies groom.webm as the source file and video /webm as the type.
- 5. Open the media\captions.vtt file in your text editor. Add your name and date to the NOTE. Use Table 9-9 to create a captions file.

Consider This: Your Turn exercises call on students to apply creative-thinking and problem-solving skills to design and implement a solution.

Introduction to the Internet and Web Design



Objectives

You will have mastered the material in this chapter when you can:

- Define the Internet and associated key terms
- Recognize Internet protocols
- Discuss web browsers and identify their main features
- Describe the types and purposes of websites
- Plan a website for a target audience
- Define a wireframe and a site map
- Explain how websites use graphics, navigation tools, typography, and color

- Design for accessibility
- Design for multiplatform display
- Define Hypertext Markup Language (HTML) and HTML elements
- Recognize HTML versions and web programming languages
- Identify web authoring tools
- Download and use a web authoring tool
- Create and view a basic HTML webpage

Introduction to the Internet and Web Design

Introduction

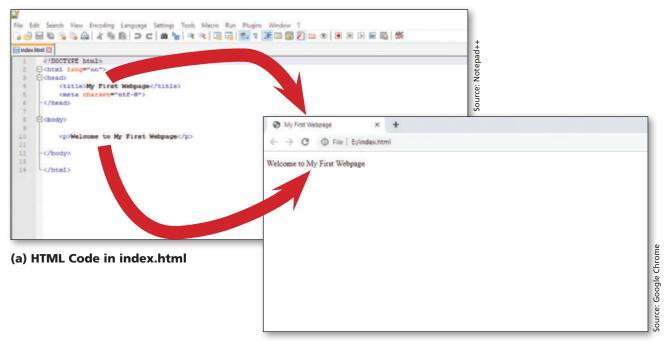
Today, millions of people worldwide have access to the Internet, the world's largest network. Billions of webpages providing information on any subject you can imagine are currently available on the web. People use the Internet to search for information, to communicate with others around the world, and to seek entertainment. Students use the Internet to register for classes, pay tuition, and find out final grades. Businesses and other organizations rely on the Internet and the web to sell products and services. Hypertext Markup Language (HTML) and Cascading Style Sheets (CSS) are two of the technologies that make this possible.

HTML 5.2 is the most recent version of HTML and is called HTML 5. Before exploring the details of creating webpages with HTML 5 and CSS, it is useful to look at how these technologies relate to the development of the Internet and the web. In this chapter, you learn some basics about the Internet and the web, and the rules both follow to allow computers to communicate with each other. You review types of websites and learn how to properly plan a website so that it is appealing and useful to your target audience. You also explore web browsers, HTML, and its associated key terms. Lastly, you create a basic webpage using a text editor.

Project — Create a Basic Webpage

People and organizations create webpages to attract attention to information such as products, services, multimedia, news, and research. Although webpages display content including text, drawings, photos, animations, videos, and links to other webpages, they are created as documents containing only text.

The project in this chapter follows general guidelines and uses a text editor to create the webpage shown in Figure 1–1. Figure 1–1a shows the **code**, meaningful combinations of text and symbols that a web browser interprets to display the webpage shown in Figure 1–1b. Content is displayed in two areas within the web browser. One part of the code indicates that text should be displayed as the webpage title, which appears in the browser tab. Another part of the code specifies that a line of text should appear as a paragraph within the browser window.



(b) Webpage in Google Chrome

Figure 1-1

Roadmap

In this chapter, you learn how to create the webpage shown in Figure 1–1. The following roadmap identifies general activities you perform as you progress through this chapter:

- 1. RUN a TEXT EDITOR and CREATE a BLANK DOCUMENT.
- 2. ENTER HTML TAGS in the document.
- 3. **ADD TEXT** to the webpage.
- 4. **SAVE** the **WEBPAGE** as an HTML document.
- 5. **VIEW** the **WEBPAGE** in a browser.

At the beginning of step instructions throughout the chapter, you see an abbreviated form of this roadmap. The abbreviated roadmap uses colors to indicate chapter progress: gray means the chapter is beyond that activity; blue means the task being shown is covered in that activity; and black means that activity is yet to be covered. For example, the following abbreviated roadmap indicates the chapter would be showing a task in the 4 SAVE WEBPAGE activity.

```
1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 SAVE WEBPAGE | 5 VIEW WEBPAGE
```

Use the abbreviated roadmap as a progress guide while you read or step through the instructions in this chapter.

Exploring the Internet

Every day, millions of people use a computer to connect to the Internet. The **Internet** is a worldwide collection of computers linked together for use by businesses, governments, educational institutions, other organizations, and individuals using modems, phone lines, television cables, satellite links, fiber-optic connections, radio waves, and other communications devices and media (Figure 1–2).



Figure 1-2

The Internet was developed in the 1960s by the Department of Defense Advanced Research Projects Agency (ARPA). ARPANET (as the Internet was originally called) had only four nodes and sent its first message in 1969. A node is any device, such as a computer, tablet, or smartphone, connected to a **network**, which is a collection of two or more computers linked together to share resources and information. The Internet has billions of nodes on millions of networks. The **Internet of Things** is a term used to describe the ever-growing number of devices connecting to a network, including televisions and appliances. Today, high-, medium-, and low-speed data lines connect networks. These data lines allow data (including text, graphical images, audio, and video) to move from one computer to another. The **Internet backbone** is a collection of high-speed data lines that link major computer systems located around the world. An **Internet service provider (ISP)** is a company that has a permanent connection to the Internet backbone. ISPs use high- or mediumspeed data lines to allow personal and business computer users to connect to the backbone for access to the Internet. A home Internet connection is generally provided through a cable or fiber-optic line that connects to an ISP.

Billions of people in most countries around the world connect to the Internet using computers in their homes, offices, schools, and public locations such as libraries. In fact, the Internet was designed to be a place in which people could share information and collaborate. Users with computers connected to the Internet can access a variety of popular services, including email, social networking, and the web.

World Wide Web

Many people use the terms Internet and World Wide Web interchangeably, but these terms have different meanings. The Internet is the infrastructure, or the physical networks of computers. The **World Wide Web**, also called the **web**, is the service that provides access to information stored on web servers, the high-capacity, high-performance computers that power the web. The web consists of a collection of linked files known as **webpages**, or pages for short. Because the web supports text, graphics, audio, and video, a webpage can display any of these multimedia elements in a browser.

A **website**, or site for short, is a related collection of webpages created and maintained by a person, company, educational institution, or other organization, such as the U.S. Department of Education (Figure 1–3). Each website contains a **home page**, which is the main page and the first document users see when they access the website. The home page typically provides information about the website's purpose and content, often by including a list of links to other webpages on the website.

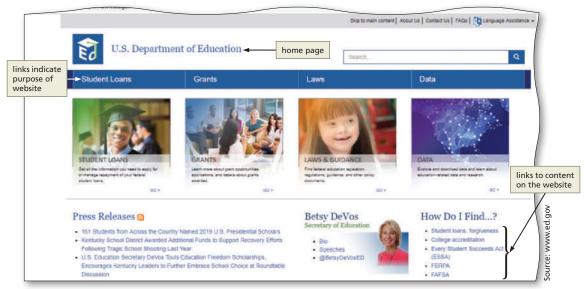


Figure 1-3

Hyperlinks are an essential part of the web. A **hyperlink**, more commonly called a **link**, is an element that connects one webpage to another webpage on the same server or to any other web server in the world. Tapping or clicking a link allows you to move quickly from one webpage to another without being concerned about where the webpages reside. You can also tap or click links to move to a different section of the same webpage.

With hyperlinks, you do not necessarily have to view information in a linear way. Instead, you can tap or click the available links to view the information in a variety of ways, as described later in this chapter. Many webpage components, including text, graphics, and animations, can serve as links. Figure 1–4 shows examples of several webpage components used as hyperlinks.

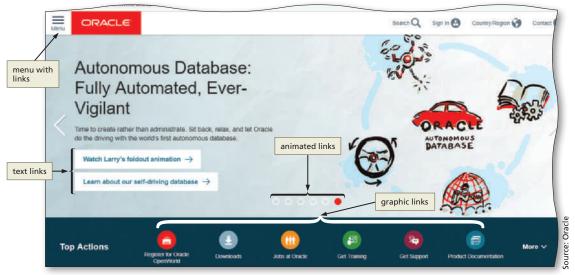


Figure 1-4

Protocols

A computer is also referred to as a client workstation. Client workstations connect to the Internet through the use of a protocol. A **protocol** is a set of rules that defines how a client workstation can communicate with a server. A client workstation uses a protocol to request a connection to a server. The **server** is the host computer that stores resources and files for websites (Figure 1–5).

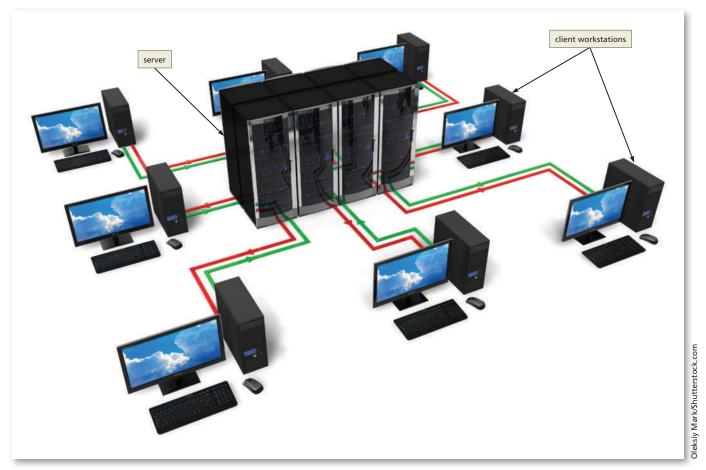


Figure 1-5

Hypertext Transfer Protocol (HTTP) is the fundamental protocol used on the web to exchange and transfer webpages. HTTP is a set of rules for exchanging text, graphics, audio, video, and other multimedia files on the web. When you tap or click a link on a webpage, your computer uses HTTP to connect to the server containing the page you want to view, and then to request and display the appropriate page.

File Transfer Protocol (FTP) is used to exchange files from one computer to another over the Internet (not the web). The sole purpose of FTP is to exchange files; this protocol does not provide a way to view a webpage. Businesses commonly use FTP to exchange files with vendors and suppliers. Web designers often use FTP to transfer updated website content to a web hosting server, the computer that stores webpages and other related content for a website.

Transmission Control Protocol/Internet Protocol (TCP/IP) is a pair of protocols used to transfer data efficiently over the Internet by properly routing it to its destination. TCP oversees the network connection between the data source and destination and micromanages the data. When data is sent over the Internet, TCP breaks the data into packets. Each packet contains addressing information, which the IP manages. One way to better understand TCP/IP is through an analogy of the postal system. The tasks TCP performs are similar to those workers or machines perform

when handling a bundle of packages in a post office. In this analogy, the packages are addressed to one destination, but are too large to send as a single bundle. TCP breaks up the bundle into manageable pieces and then sends them out for delivery. When each piece arrives at the destination, TCP reassembles the bundle of packages.

Internet Protocol (IP) ensures data is sent to the correct location. In the postal system analogy, the IP part of TCP/IP refers to the street address and zip code to route a piece of mail. Just as people have a unique mailing address, every client workstation and server on the Internet has a unique IP address. An example of an IP address is 192.168.1.5. Every website has a unique IP address, which makes it easy for computers to find websites. However, most people have difficulty in remembering and using IP addresses to access websites. The **Domain Name System (DNS)** was created to resolve this issue. The DNS associates an IP address with a domain name. For example, the DNS associates the IP address 204.79.197.200 with the domain name bing.com.

BTW WhatIsMyIPAddress .com

You can look up the IP address for any domain using WhatIsMyIPAddress.com.

Web Browsers

To access a website and display a webpage, a computer, tablet, or mobile device must have a web browser. A **web browser**, also called a **browser**, is a program that interprets and displays webpages so you can view and interact with them. Computing devices such as smartphones, tablets, laptops, and desktops include their own default browser, but you also have the option to download and use the browser of your choice. Microsoft Edge, Mozilla Firefox, Google Chrome, Apple Safari, and Opera (Figure 1–6) are popular browsers. You use a browser to locate websites, to link from one webpage to another, to add a favorite or bookmark a webpage, and to choose security settings.

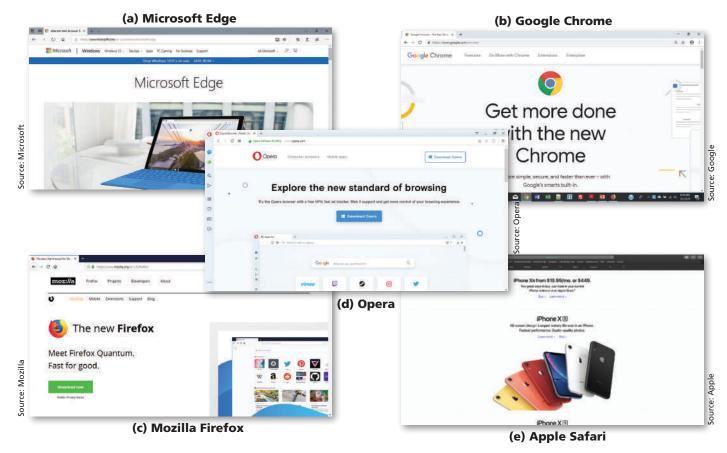


Figure 1-6

BTW

Apple Safari

Apple Safari is only available for download on Apple devices, including iPhones and Mac computers. It previously ran on the Windows operating system, but as of 2018, Apple no longer offers Safari for Windows.

BTW

Browser Interface Updates

The user interface of a browser is updated regularly. If you are using Google Chrome, it may look slightly different from the figures due to recent updates.

Besides varying by publisher, browsers vary by version. Most browsers do not display webpages identically. In fact, older versions of some browsers do not support the most recent HTML 5 standards. As you are designing your website, you must view it using various browsers to ensure that it looks and functions as you intended.

Google Chrome (Figure 1–7) provides tools for visiting webpages and an array of options to customize settings. As with all browsers, you can use Google Chrome to enter a website address in the address bar to display a particular webpage, designate a specific webpage or set of webpage tabs to display when you run the browser, and bookmark frequently visited websites as favorites for easy access. At the time of this writing, Google Chrome is the most popular browser, with more than 60 percent market share worldwide. You can download Google Chrome for free at google.com/chrome. Important features of Google Chrome are summarized in Table 1–1.



Figure 1-7

Table 1–1 Features of Google Chrome		
Feature	Description	
Address bar	Displays the website address of the webpage you are viewing	
Webpage tab	Displays the title of the webpage; you can open multiple tabs to view multiple webpages	
Current user button	Allows you to sign in to Google and manage your passwords, payments, and addresses	
Bookmark this page button	Allows you to save and view your favorite webpages	
Customize and control Google Chrome button	Provides access to print, zoom, and history features and lets you view downloads and manage extensions	
Document window	Displays the current webpage content	

What is the difference between a website's home page and a web browser's home page?

A website's home page is the default page displayed when you enter a web address such as www.cengage.com into the address bar of a browser. As mentioned earlier, this type of home page is the introductory page of a website and provides links to access other parts of the site. A browser also has a home page, which appears when you open a browser or tap or click the Home button in the browser window. You can specify any webpage as the default home page of a browser.

A web address, or **Uniform Resource Locator (URL)**, is the address of a document or other file accessible on the Internet and identifies the network location of a website, such as www.w3.org.com. To access a website using a browser, you type the webpage's URL in the browser's address bar (Figure 1-8).



Figure 1-8

The URL in Figure 1–8 indicates to the browser to use the HTTPS communications protocol to locate the membership.html webpage in the Consortium folder on the w3.org server or domain. A domain is an area of the Internet a particular organization or person manages. In this case, w3.org is the name of the domain, with the .org indicating it is registered as a nonprofit organization. The www part of the URL is short for World Wide Web and is a common subdomain used in a URL. The www is not required and can be omitted or replaced with another meaningful name for the subdomain. You can find webpage URLs in a wide range of places, including school catalogs, business cards, product packaging, and advertisements.

How do you use a subdomain within a URL?

A subdomain further identifies an area of content. For example, the URL support microsoft com indicates that support is a subdomain name used in the microsoft.com domain or server. This subdomain contains helpful information to support Microsoft products.

Types of Websites

An **Internet site** is another term for a website that is generally available to anyone with an Internet connection. Other types of websites include intranets and extranets, which also use Internet technology, but limit access to specified groups. An **intranet** is a private network that uses Internet technologies to share company information among employees. An intranet is contained within an organization's network, which makes it private and available only to those who need access. Organizations often distribute documents such as policy and procedure manuals, employee directories, company newsletters, product catalogs, and training manuals on an intranet.

